Tyler Holden Character Animator

Software

Maya, Unreal engine 4, Motion Builder, After Effects, Premire Pro, Photoshop, Storyboard Pro, Toonboom Harmony

Work Experience

The Outlook Company/OVFX: Freelance Animator De	ec 2020- Jul 2021
Created 3D animations for an unreleased animated series	
Brazos Games: Freelance Animator Jun	n 2020 - Sep 2020
Contributed to gameplay animation, animation retargeting for cinematics, animation clean up, and polish for an upcoming unannounced game	
Education	
Master of Fine Arts: Animation Ma	ar 2020
Savannah College of Art and Design, Savannah Georgia	
Bachelor of Fine Arts: Animation Jun	ın 2017
Savannah College of Art and Design, Savannah Georgia	

Reel Tylerholdenart.com

Reference: Available upon request